

View Points

Immersive Experience about Anti-Social Behaviour

Instructor Manual

**we care
we listen
we act**



Police Service
of Northern Ireland

Learning Objectives

- To create discussion with participants on anti-social behaviour among teenagers
- To encourage participants to consider how their social actions/behaviour affect their community and its members

Lesson Preparation

Discuss the following questions

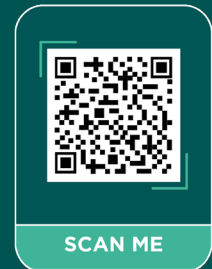
- What social activities do you do at the weekend?
- What is anti-social behaviour?

QR Codes

Before the participants begin the immersive experience, divide them into two groups as evenly as possible. Within the presentation box, there are 2 QR code cards each with a different colour, with one being lighter than the other. Give one of the groups the light card and the other group the dark card.



Group 1



Group 2

Environment Health and Safety

- Ensure all seats, bags and any other belongings are safely placed out of the way
- It is recommended that a clear open space is used e.g. assembly hall, during the presentation
- Ensure that all participants are safely and evenly spaced apart from each other

Technology

The participants must have the following requirement in order to view the 360-video experience:



INTERNET

The videos are online, so an internet connection will be required



MOBILE PHONE

A mobile must be placed within the Google Cardboard to view the 360-video. If a participant does not have a phone, then allow them to borrow another participants phone after they have finished watching the 360-video



HEADPHONES

For the best immersive experience, headphones will be required

Direct Cues

Before the presentation begins, instruct the participants to remove their headsets once the 360-video is complete

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