

PRODUCTION LOG



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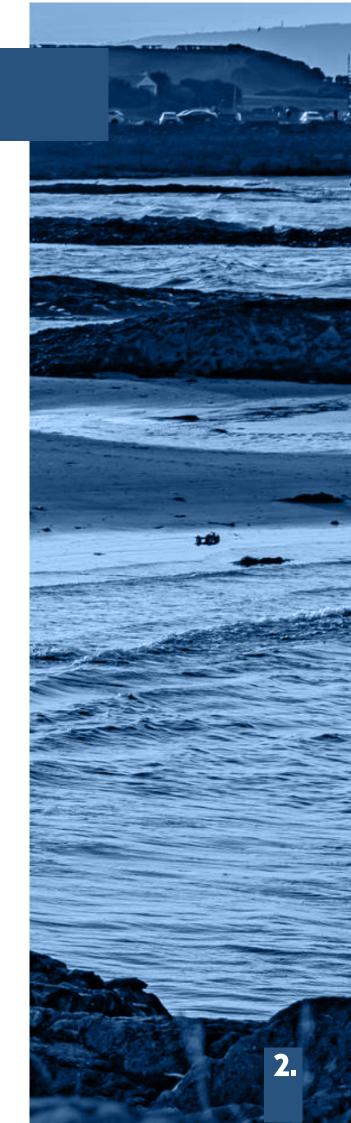
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INTRODUCTION

In this module, our assignment was to form a team of three individuals to collaborate with an external company, aiding them in developing an interactive production solution tailored to the requirements of our designated community partner.

Our team swiftly came together, comprising myself, Ryan Redmond, and Jack Marshall. After thorough evaluation of various companies and necessary skill sets, we opted to partner with a small entity named 'Discover Groomsport.'

For this project, the following skills were required:

- Social Media Skills
- DSLR Skills / Video & Photography
- Premiere
- Photoshop
- InDesign
- After Effects
- Wordpress / Web Development

PROJECT SPECIFICATIONS

Discover Groomsport, situated in the village of Groomsport County Down, emerged in October 2022 and gained charitable status by January 2023. Its mission is to fortify the community by fostering increased participation, advocating for social inclusion, and enabling accessible communal engagements.

Their aims encompass celebrating, promoting, and safeguarding the village's profound history and heritage. This involves preserving the cherished Cockle Row Cottages and other architectural treasures within the village, ensuring that future growth and developments align harmoniously with its distinctive heritage.



BRIEF

The team and I were tasked with creating a Digital Archive intended to showcase diverse stories gathered from senior residents across various areas in Groomsport. Our overarching aim is to transport the younger generation of Groomsport through time by presenting these tales in an engaging, interactive format. To achieve this, we will develop a new Wordpress website dedicated to this interactive Digital Archive.

Additionally, our group proposed the creation of QR codes for accessing the archive, strategically placed across various points in Groomsport. Leveraging both collected and provided assets, our goal is to modernise the portrayal of Groomsport's history.

In conclusion, this initiative will furnish comprehensive facts and heritage details about the beach, derived from the newly established digital archive. It serves as an innovative and interactive method to educate new visitors about the beach while actively involving the younger generation. A series of Social Media Posts comprising videos and images will be deployed to inform and captivate younger audiences on social platforms, shedding light on the surrounding area and its significance.



MEET THE TEAM



TOM WILSON

Duties:

- Photography
- Videography/ Editing
- Equipment Manager
- Brief/ Production Log Designer



RYAN REDMOND

Duties:

- Web Development
- Client Communication
- Brief Writer
- -Client Digital Asset Organiser



JACK MARSHALL

Duties:

- 360° Photography/ Interactivity
- QR Code Development
- 360° Asset Organiser

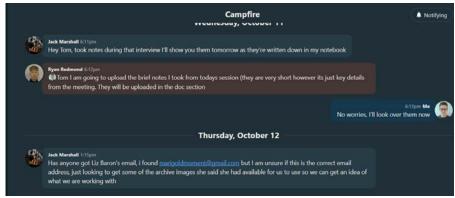
BASECAMP

On September 28th, 2023, Adrain extended an invitation to me, along with Ryan and Jack, to join a Basecamp channel. Basecamp served as our primary communication and organising tasks outside of class. Throughout this project, the team and I would have consistent discussions within the campfire section of basecamp to ensure all work was underway to assign eachother with vital tasks. We maximized the 'Docs & Files' Section for uploading our work, utilised the 'To-Do' section to allocate tasks and deadlines, and used the 'Message Board' for crucial project notifications.





3.basecamp.com



3.basecamp.com



During the developmental phase, a comprehensive benchmarking activity was conducted, assessing a variety of regional organisations within the sector. The benchmarked websites represent areas throughout the UK and Ireland, showcasing exemplary methodologies. Additionally, we conducted a benchmark analysis of Discover Groomsport's own website, aiming to contrast and compare it with competitor platforms.

The sites assessed during the benchmarking are:

- Visit Donaghadee
- Discover Portrush
- Visit Cornwall
- Sunny Bangor
- Discover Groomsport
- Go Visit Donegal

I personally accessed both Discover groomsport and Go Visit Donegal.

DISCOVER GROOMSPORT

At first glance, Discover Groomsport's website appeared promising, yet it seemed to lack certain refinements. The layout exhibited inconsistencies in spacing, presenting a dense concentration of textual information. Notably, it featured a header, a header title serving as a home button, a search function, a central main logo, content interspersed with images and text paragraphs, a gallery, and a footer encompassing a contact section, policies, and social media links. Despite this, the navigation proved to be straightforward and user-friendly.

Regarding its content, the website provided town-related details such as upcoming local events, tours, talks, and an extensive photo gallery.



discovergroomsport.com

Discover Groomsport





ABOUT DISCOVER GROOMSPORT



ABOUT DISCOVER GROOMSPORT

LATEST NEWS!

CHRISTMAS LIGHTS SWITCH-ON











DISCOVER GROOMSPORT AGM

VILLAGE ACT OF REMEMBRANCE

HALLOWEEN IN GROOMSPORT

GALLERY





GO VISIT DONEGAL

Upon landing on Go Visit Donegal's website, vibrant colours and crisp, high-quality images greet you immediately. The layout is thoughtfully crafted for effortless navigation. The content itself is quite busy with images and is very text heavy

The site itself contains several functions, such as a prominent logo serving as the home button, accessibility options like language selection, text size adjustment, greyscale, and high contrast modes. Its header neatly houses links to various pages, details about local attractions, tourist guidance, upcoming events, business advertisements, guides, walk routes, and accommodation options.

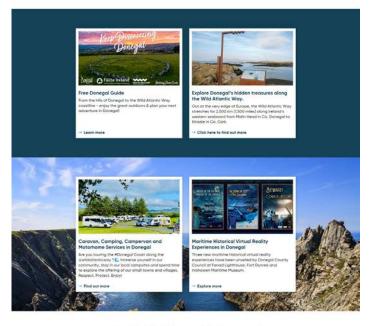
Additionally, the footer section contains a newsletter signup, social media links, and a contact section for easy communication.







Donegal - Your Wild Atlantic Way Starts Here



Festivals & Events in Donegal

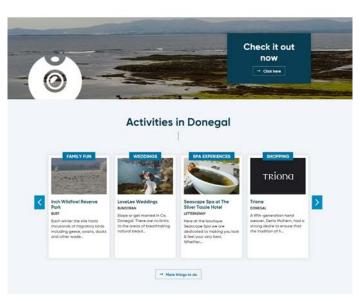








Bundoran, Co. Donegal



Accommodation





Category	Feature	Visit Donaghadee	Discover Por- trush	Visit Cornwall	Sunny Bangor	Discover Groomsport	Go Visit Don- egal
Initial Impres- sions	Aesthetics and Design	Interactive buttons (Not aligned) / Im- ages	Static website, not much inter- active content. Consistent branding and colour scheme	Interactive Website / fully responsive	Great imagery, horrible web- site features	Basic, clean design. Images too large, text heavy, low res pngs.	Great design and layout, high quality photographs, very respon- sive.
	Intention/pur- pose	Gain attraction / Give useful information on surrounding area and events and hertiage	Gain attraction / Give useful information on surrounding area and events and hertiage	Gain attraction/ help plan holi- days/ booking Promote Area	Promote Area List of key areas	Promote areas, landmarks and local events.	Promote areas, landmarks and local events.
	Aimed Target Audience	Tourist, Locals	Tourists, Locals	16+ Families	Tourists (self- claimed in opening para- graph)	Tourists, Locals.	Tourists, locals.
Interface and Feel	Text and Eligibility	All text eligi- ble, different fonts and font weights (bold etc) used throughout	All text eligible, all consistent using same font, differ- ent weights throughout	All text eligible, all consistent using same font, differ- ent weights throughout	All text eligible, all consistent using same font, differ- ent weights throughout	All text eligible, consistent fonts bar header and titles.	All text eligible, consistent font throughout using different weights.
	Logo and Branding place- ment	Logo placed in upper left cor- ner - Visible	Logo placed in upper left cor- ner - Visible	No actual logo just "Visit Corn- wall" in serif font	Logo placed top left, very busy with dif- ferent fonts	Logo placed large center.	Logo placed top left.
	Responsive- ness	Responsive, other elements such as button out of align- ment	Responsive, all elements also responsive	Responsive, all elements also responsive	It appears to be built for responsiveness originally how- ever it does not seem to work well	Header & images contains hover functions. Mainly read only text.	Responsive, hover functions on header and dropdown for languages.
	Image/content quality	All content quality is HD. No blur and all clear	Image used on homepage slightly blurry / Other image HD	All content quality is HD. No blur and all clear	All content quality is HD. No blur and all clear Fantastic Vid- eography and photography	Hi quailty photos, poor graphic design pngs.	High quality, professional photographs throughout the website.
Navigation	Primary menu functionality	Dropdown menus / ham- burger menu (Mobile Phone, Tablet).	Dropdown Hamburger menu	Laid out top menu, burger bar for mobile and tablet	Laid out top menu, burger bar for mo- bile and tablet (burger bar does not ap- pear to be func- tioning well)	Header placed top left with 6 links. Manual slideshow near footer.	Header top right, images used as links to advertise events.

Category	Feature	Visit	Discover Por-	Visit Cornwall	Sunny Bangor	Discover	Go Visit Don-
		Donaghadee	trush			Groomsport	egal
	Ease of access from bottom to top	Button in right corner directing user back to top	Button in right corner directing user back to top	Button in right corner allows user to scroll down but no back to top	No.	No.	No.:
	Sitemap	No.	No.	Yes.	Yes.	No.	Yes.
	Contact us	Yes	No	Yes.	No.	Yes.	Yes.
	Social Medias	Yes.	Yes.	Yes, Facebook, Instagram, You- tube.	No	No direct links but contains social media guidelines.	Yes.
	No. of clicks to Contact Us.	1 Click	Not Active	1 Click	Not Active	1 Click	1 Click
	No. of cliicks to social media.	1 Click per so- cial media	1 click per so- cial media	1 click per so- cial media	Not Active	Not Active	1 Click per so- cial media
	Any form of search functionality?	Yes	Yes	No	Yes	No	Yes
	Search type	Search Bar	Search bar within ham- burger menu.	N/A	Search bar under search button	N/A	Search bar
Functionality	Load time	Medium	Medium	Fast	Medium	Fast	Medium
	Email / News- letter Subscrip- tion	Yes	No	Yes	No (can sign up for an account on site)	No	Yes
Content	Baclground of place/ area	Yes.	Yes.	Yes.	Yes.	Yes.	Yes.

Category	Feature	Visit Donaghadee	Discover Por- trush	Visit Cornwall	Sunny Bangor	Discover Groomsport	Go Visit Don- egal
	FAQ or infor- mation page	No	No	Yes	No	No	No
	Social Media	Yes	Yes	Yes	No	No (not linked in site)	Yes
	Privacy Policy	No	Yes	Yes	Yes	Yes	Yes
	Disclaimers	No	Yes	Yes	Yes	Yes	Yes
Outdated content	N/A	No	No	No:	Semi- outdated	No	No
Interactive Content	N/A	Yes	Yes (menu)	Yes	Yes (imbedded videography)	Yes (header & images)	Yes (header and images

Score	69%	78%	92%	61%	57%	86%

Discover Groom- sport	Category	Facebook	Twitter	Tiktok	Instagram	Youtube
	Interactive Content	No	No	No	Yes	No
	Links to website	N/A	N/A	N/A	Yes	N/A
	Branding and identity represented	N/A	N/A	N/A	Yes	N/A
	Active in com- ments	N/A	N/A	N/A	No	N/A
	Type of content	N/A	N/A	N/A	Photos, local events, advertising	N/A
Score	4/25					

Go Visit Donegal	Category	Facebook	Twitter	Tiktok	Instagram	Youtube
	Interactive Content	Yes	Yes	Yes	Yes	Yes
	Links to website	Yes	Yes	Yes	Yes	Yes
	Branding and identity represented	Yes	Yes	Yes	Yes	Yes
	Active in com- ments	No	No	No	No	No
	Type of content	Photos, local events, advertising	Photos, local events, advertising	Promotional Videos	Photos, local events, advertising	Promotional Videos
Score	20/25					

PARTNER MEETING

On the 11th of October 2023, our team was scheduled for our initial Partner meeting. Regrettably, I couldn't participate due to a sudden work-related training event with short notice. Fortunately, Jack and Ryan attended in my stead and diligently took notes, ensuring I gained insight into the client's expectations. During this virtual encounter, they acquainted themselves with the partners for the first time, enhancing their understanding of the project. Among the attendees were Liz Barron, who shared her background information and detailed her involvement in the Discover Groomsport project.

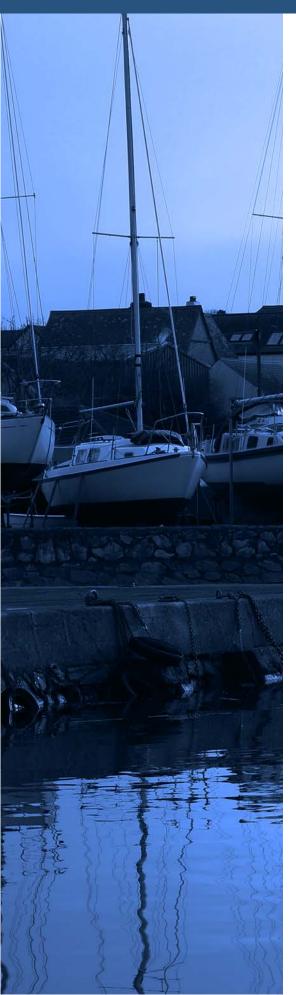
In the meeting the following notes were gathered based off of the direction Liz advised us to develop the project in:

In the meeting the following notes were gathered based off of the direction Liz advised us to develop the project in:

- Proposal to house a digital archive on the current site (this evolved into creating a separate site exclusively dedicated to the archive, designed to seamlessly integrate with the main site).
- Social History of the beach in Groomsport and how it has been used over the years.
- Interview locals from around the area and gather stories and potential assets from their experiences on the beach.
- Social Media campaign based on stories.
- Liz also emphasized on the importance of asking impactful questions in the interviews to get impactful stories that can be presented within the archive.







After our meeting with Liz Barron, our team commenced the development of the brief. My responsibility within the brief was to design and assemble the document itself using InDesign. This involved refining the benchmarking table, designing the "meet the team" page, devising a project schedule, and presenting all content created by Jack and Ryan.

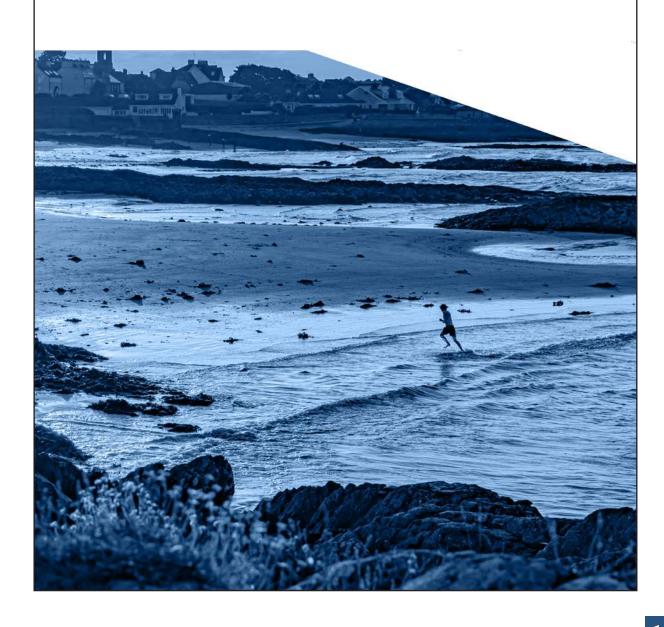
"The Discover Groomsport Digital Archive aims to convey diverse stories through the traditional method of oral narratives sourced from elderly residents across different areas in Groomsport. The project's objective is to transport the younger generation through time by presenting these tales in an interactive digital format. This will be accomplished by establishing a new website dedicated to an interactive Digital Archive.

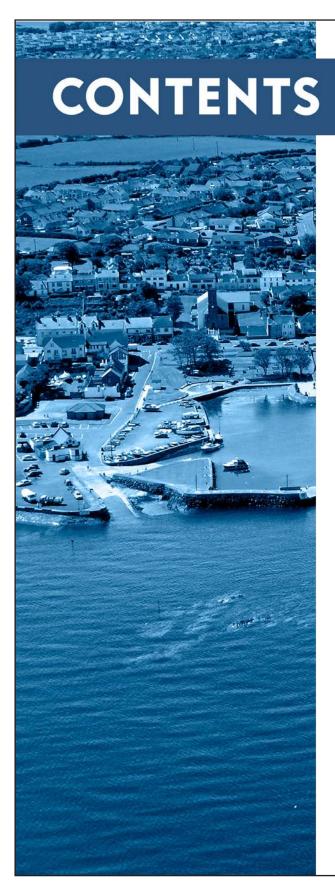
The initiative will utilise various creative media to build the digital archive, incorporating oral histories, published articles, artwork, photographs, maps, memories, poems, and short stories reflecting the village's heritage. Additionally, we'll explore how Discover Groomsport can leverage social media to attract and engage younger generations in curating the archive and conserving the village's legacy.

Furthermore, we've proposed creating a digital archive accessible via QR codes, strategically placed across Groomsport's surrounding areas. The objective is to create an easily accessible digital archive that aligns with the preferences of tech-savvy younger audiences. Complementing this digital archive, a series of social media posts (including video and imagery) will be developed to inform and engage younger audiences on social platforms about the area."



DESIGN BRIEF





3-INTRODUCTION

4-10 - BENCHMARKING

11 - TARGET AUDIENCE

12 - MEET THE TEAM

13 - BEST PRACTICE

14 - EVALUATION

INTRODUCTION

Discover Groomsport is a development group based in the village if Groomsport County Down, formed in October 2022 and achieving charitable status in January 2023. Its purpose is to strengthen the community by increasing community participation, promote social inclusion and facilitate open and accessible community activities.

To celebrate, promote, and preserve the rich history and heritage of the village. To help preserve Cockle Row Cottages and other built heritage in village. To ensure that future, and development are consistent with its heritage and uniqueness.

BRIEF

The Discover Groomsport Digital Archive sets out to deliver various stories by the traditional method of oral input by collecting stories from older residents based on various areas in Groomsport. The goal of the project is to take the younger generation through time by depicting these stories in an interactive format. This will be done by creating a new website for an interactive Digital Archive.

The project will use creative media to develop a digital archive, including the oral history of the village by recording stories from older residents, capturing published articles, artwork, photographs, maps, memories, poems and short stories. We will indentify how Discover Groomsport can harness social media to promote, attract and engage the younger generation to curate the archive and preserve the heritage of the village moving forward.

Alongside this we have recommended that the Development Group allows me to develop a digital archive accessible through QR code meaning it can be put on various access points on the surrounding area of Groomsport.

The goal is to make an accessible digital archive with access in line with the expectations of younger, digital savvy audiences. Along side this digital archive a series of social media posts (Video and Imagery) will be executed informing the younger audiences on social media about the surrounding area.

BENCHMARKING

As part of the development process, a benchmarking exercise has been undertaken on a range of regional organisations from across the sector. The websites benchmarked are all similar organisations from across the UK and Ireland that have been used to demonstrate methods of best practice. We have also benchmarked Discover Groomsports own website to compare and contrast to competitors.

The sites assessed during the benchmarking are:

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- Discover Portrush
- Visit Cornwall
- Sunny Bangor
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- Go Visit Donegal



https://visitdonaghadee.com/

BENCHMARKING

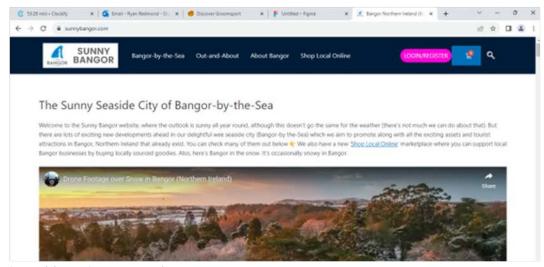


https://discoverportrush.com/



https://www.visitcornwall.com/

BENCHMARKING



https://sunnybangor.com/



https://discovergroomsport.com/

BENCHMARKING



https://www.govisitdonegal.com/



BENCHMARKING

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Navigation	Primary menu functionality	Dropdown menus / ham- burger menu (Mobile Phone, Tablet).	Dropdown Hamburger menu	Laid out top menu, burger bar for mobile and tablet	Laid out top menu, burger bar for mo- bile and tablet (burger bar does not ap- pear to be func- tioning well)	Header placed top left with 6 links. Manual slideshow near footer.	Header top right, images used as links to advertise events.

BENCHMARKING

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	Sitemap	No.	No.	Yes.	Yes.	No.	Yes.
	Contact us	Yes	No	Yes,	No.	Yes.	Yes.
	Social Medias	Yes.	Yes.	Yes, Facebook, Instagram, You- tube.	No	No direct links but contains social media guidelines.	Yes.
	No. of clicks to Contact Us.	1 Click	Not Active	1 Click	Not Active	1 Click	1 Click
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	Email / News- letter Subscrip- tion	Yes	No	Yes	No (can sign up for an account on site)	No	Yes
Content	Baclground of place/ area	Yes.	Yes.	Yes.	Yes.	Yes.	Yes.

BENCHMARKING

Category	Feature	Visit Donaghadee	Discover Por- trush	Visit Cornwall	Sunny Bangor	Discover Groomsport	Go Visit Do egal
	FAQ or information page	No	No	Yes	No	No	No
	Social Media	Yes	Yes	Yes	No	No (not linked in site)	Yes
	Privacy Policy	No	Yes	Yes	Yes	Yes	Yes
	Disclaimers	No	Yes	Yes	Yes	Yes	Yes
Outdated content	N/A	No	No	No.	Semi- outdated	No	No
Interactive Content	N/A	Yes	Yes (menu)	Yes	Yes (imbedded videography)	Yes (header & images)	Yes (header and images
Score		69%	78%	92%	61%	57%	86%

On benchmarking the following websites, social media and heritage digital archive examples for the Groomsport Digital Archive Development group, we can conclude this is a sector in which younger audiences are not catered for and this gives us an opportunity to develop sector leading archive materials for this audience.



LOCALS / TOURIST

The project aims to bring in new tourists and target a younger audience thought its new innovative approach of updated website and digital archive.

To achieve this, we recommend the Discover Groomsport group develop a new target audience for website and digital archive.

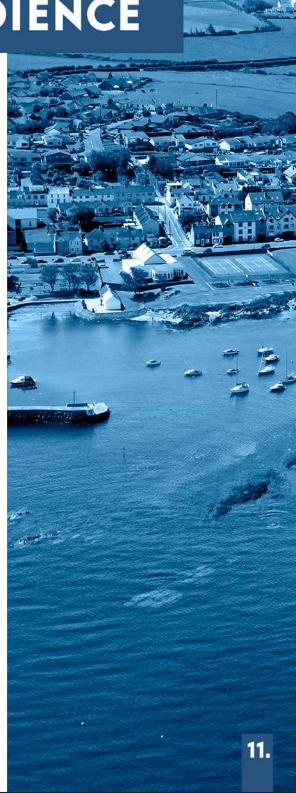
Based on the fact that the project is going to be using material to present the past of Groomsport in a modernized method, we are going to be aiming for the age groups of 16-30.

ADMINISTRATORS

Members of the Discover Groomsport carry out admin roles for the site. They typically update content and provide the site with any maintaince as nesscessary.

With the new website that will hold the new digital archive these admins will also hold responsibility for keeping content up-to-date and maintaining the site once project timescale has concluded.





MEET THE TEAM





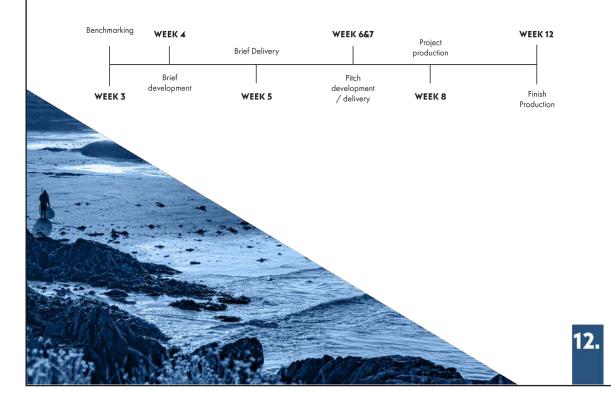


JACK MARSHALL

RYAN REDMOND

TOM WILSON

TIMEFRAME SCHEDULE



BEST PRACTICE

HAYWARD GALLERY AT 50

After benchmarking various websites and digital Archive Projects. We have concluded the two best projects that exhibit best practice in terms of functionality and deliverable content. The first example of best practice comes from 'Hayward Gallery at 50'. With strong core functionalities as a Digital Archive and innovative interactive features that keep the audience engaged through fluid and connected storytelling. This project is a strong example of the type of digital archive that we aim to achieve for Groomsport.



VISIT CORNWALL

The second example of best practice comes from the Visit Cornwall website with an overall website score of 92% Visit Corewall demonstrates stunning visuals and information to all visitors. This website is an excellent example of the interaction and storytelling that can be achieved. We will take best practice desgin and interaction from this into our digital archive development for Groomsport.



EVALUATION

In this project we propose to develop a digitalised archive to celebrate, promote and preserve the rich history and heritage of the village. This will be executed with a new wordpress website under the Groomsport banner, we have examined the costs and tried to be as minimal as possible as instructed by client meeting. Below we have laid out the costs after researching different products available.

OPTIONAL PRICE CHART

Product	item	Price	Quality	Essential
Hosting	Wordpress Basic	£20/month (charged £240 annually) (+free domain for one year)	Best Value	Yes
	Wordpress Free	£0 (no domain)Try	Free but no Domain and very low storage (1GB low for content amount)	
Domain	www.discovergroomsport. co.uk	£1 First year (£10 annually after first year) (IONOS)		Essential with Wordpress Free
Stickers	Discover Groomsport QR Code Stickers	10 stickers £16.99 20 stickers £29.99 50 stickers £49.99 100 stickers £72.99 Via Vistaprint Free delivery on orders over £40	Best Quality for Value	No however would help drive traffic to website / socials



QR CODE MOCKUP

TARGET AUDIENCE



LOCALS/ TOURISTS

The project's objective is to attract fresh tourists and engage a younger demographic by employing an innovative approach through an updated website and digital archive.

To accomplish this, we suggest that the Discover Groomsport group establish a new target audience specifically for the website and digital archive. Given the project's focus on presenting Groomsport's history in a contemporary manner, our target demographic will primarily encompass individuals aged between 16 and 30.

ADMINISTRATORS

The Discover Groomsport members fulfill administrative duties for the website, regularly updating content and conducting necessary maintenance tasks. With the introduction of the new website housing the digital archive, these administrators will additionally be tasked with ensuring content remains current and overseeing site maintenance even after the project timeline has concluded.

BRIEF FEEDBACK

Upon finalising the brief and sharing it with the partners to provide them with a broader understanding of the project's direction, we received constructive feedback from Peter:

"GUYS

THANKS FOR THIS. IT IS A GREAT PIECE OF WORK FOR WHICH I HOPE YOU GET DUE CREDIT. IT IS THE SORT OF THING YOU WOULD EXPECT FROM A PROFESSIONAL CONSULTANCY.

I WAS REALLY IMPRESSED BY THE BENCHMARKING OF OTHER WEBSITES. IT WILL BE USEFUL TO REFER BACK TO THIS IN THE FUTURE WHEN WE NEED TO CRITICALLY ASSESS OUR OWN WEBSITE.

LOOKING FORWARD TO WORKING WITH YOU.
PETER"





THE PITCH

Once the brief was completed, our team was tasked with the assignment of creating three unique design pitches based off the feedback we had received from the client. We encouraged each team member to devise three unique project approaches. During the design phase, I used Photoshop to visualise and develop my concepts for the website, aiming to provide the client with a clearer vision of my goal.

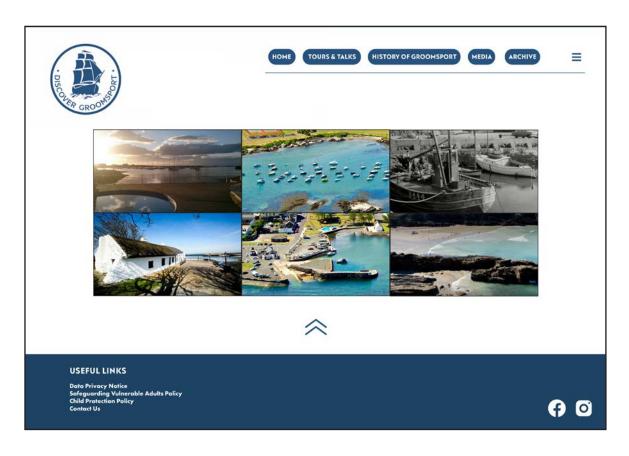
I aimed for archive site to have a simple yet captivating and interactive design, while retaining elements of the original Discover Groomsport website. Since we were advised that the archive would stand independently from the main site, I ensured to add identical links in both the header and footer to link back to the main website. This approach aimed to maintain seamless navigation experience for users, avoiding any confusion when browsing between the archive and the main webpage.

This is the design ended up going for created in Adobe Photoshop:

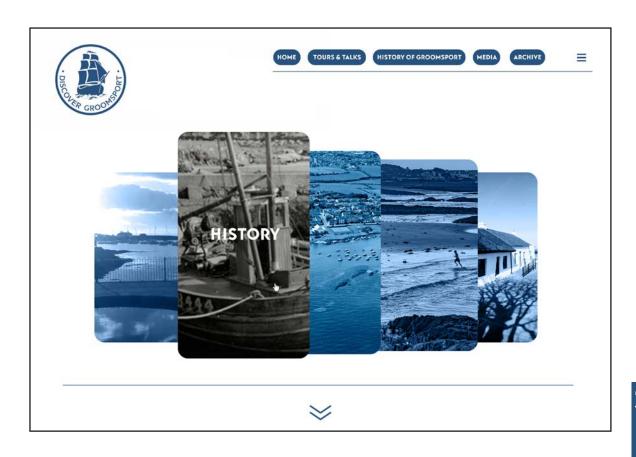
TOP OF PAGE:



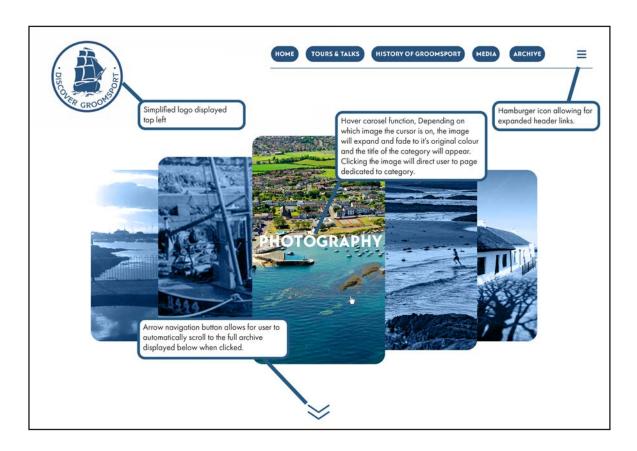
BOTTOM OF PAGE:



INTERACTIVITY DEMOMONSTRATION:



ILLUSTRATED VERSION:



LIST OF FEATURES:

- Logo at top left of page which acts as a hyperlink to homepage.
- Header icons with hover elements linking to original website.
- Hamburger icon allowing for expanded header links.
- Carousel featuring images which act as hyperlinks, directing user to a range of categories for the archive. Includes hover element where if the cursor is hovering over an image, it will expand, return to it's original colour from the blue and display the title of the category as shown in the demonstration image.
- Full archive of images located near the bottom of the page.
- Animated arrow icon at bottom of the screen allowing for user to automatically scroll to the full archive when clicked.
- Footer containing policy's, contact us and social media links.

To show how this web design would appear across a range of devices, including mobile, tablets and laptops, I used a device template from Freepik and edited it Photoshop, creating a new layout for the design suitable for each device.

This also gives the client a better visualisation of the final product:



Finally, I created a custom QR code using QR.io which directs users to the archive when scanned through a mobile device. I included the company logo, colours and a phone template to encourage members of the public to scan the code:



Once my designs were finalised, I arranged them within a pitch document using InDesign, allowing for a clear presentation and thorough explanation of my concepts to the clients. After that, myself and the rest of the team compiled all of our pitches in the one document so that when in a teams meeting with the client, one person with the strongest broadband (myself) could share their screen for all pitches to avoid complications with connectivity issues while on call.

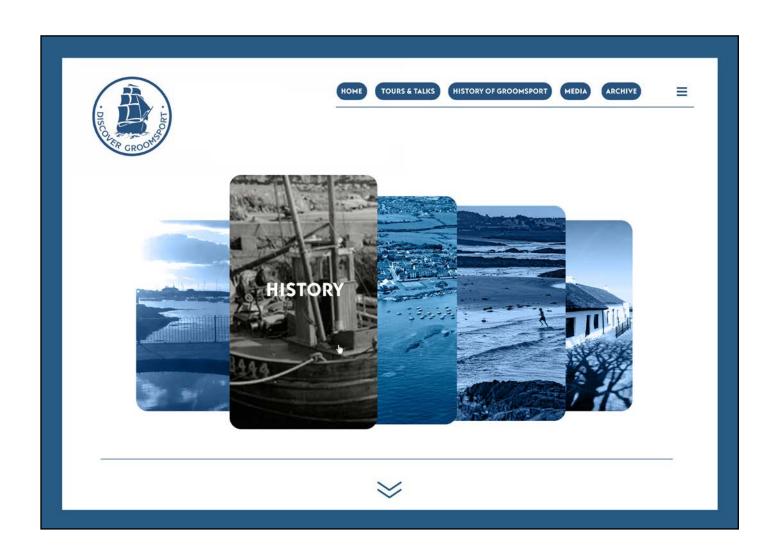
MY PITCH:



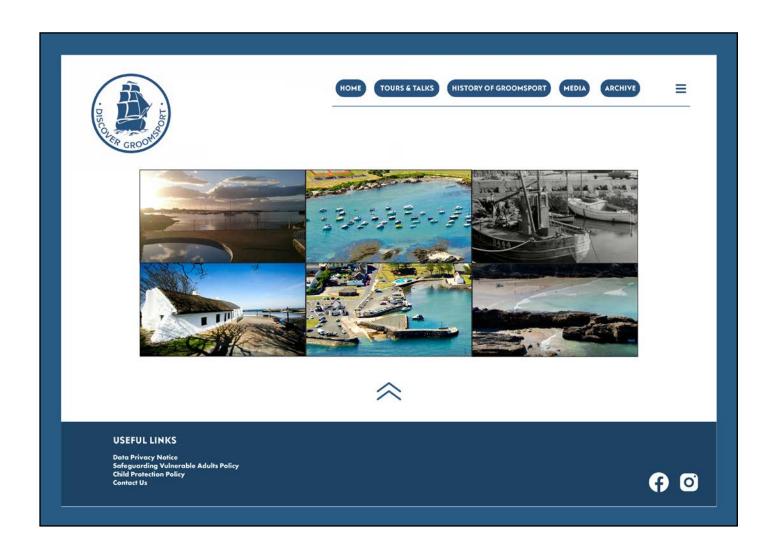
DESIGN PITCH



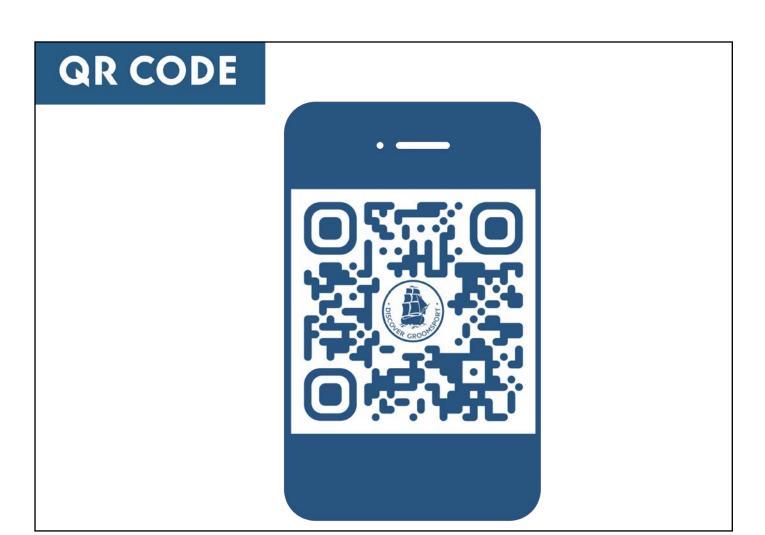












RYAN'S PITCH:



JACK'S PITCH:



GROOMSPORT DIGITAL ARCHIVE

COLOUR PALETTE





NAVAL BLUE

GROOMSPORT





KEY AREAS

- ORGANISED HIERARCHY
- VISUALLY CLEAR SECTIONS
- BURGER BAR DROP DOWN NAVIGATION
- INTERACTIVE BUTTON TO ENTER GALLERY
- PROMINENT SOCIAL BUTTONS





QR CODE

- QUICK NAVIGATION TO DIGITAL ARCHIVE
- REPRESENTS GROOMSPORT WITH COLOUR AND EXISTING LOGO
- CAN BE POSTED DIGITALLY OR PRINTED DEPENDING
- REPRESENTED IN GROOMSPORT COLOUR PALETTE











PITCH FEEDBACK



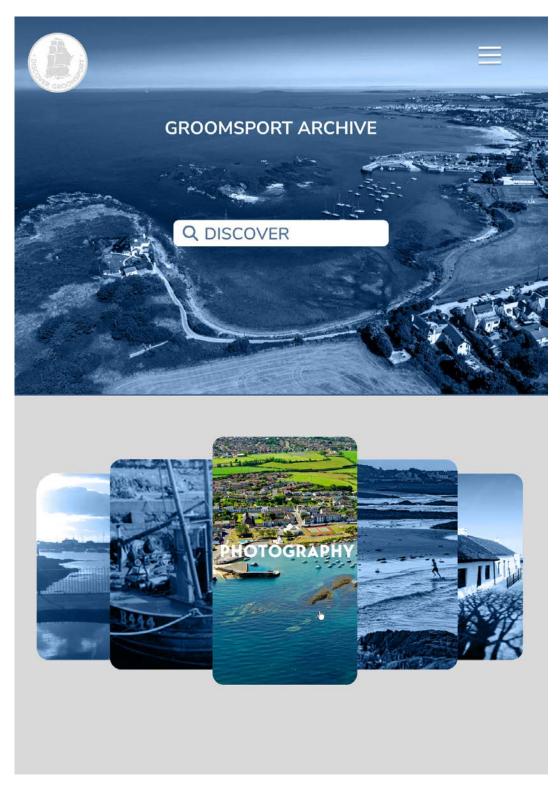
Following the presentation of our pitches, the partners, Liz, Peter, and Audrey opted not to select a single solution. Instead, they expressed interest in combining different design elements from each pitch into one comprehensive design. Our team welcomed this approach as it gave us an opportunity put our heads together and create a new design containing the best elements of each. Here's a summary of the elements they want in the final design:

"They want to make sure that there is a button that links from the archive to the Discover Groomsport main site"

- Tom's carousel design.
- Jack's colour scheme.
- Jack's website theme.
- Ryan's search function.
- QR code Linktree.
- They settled on four categories for the archive being Cockle Row Cottages, The Beach, The Village and The Harbour.
- Peter wanted us to reference a pre-existing walking tour as a highlight.
- Peter wants "History of the village through the Presbyterian Church" also informed "The Parish Church may be another issue as the archivist may be difficult to get a hold of".

REFINED PITCH

After the feedback the team and I got together to create a refined version of the pitch document to create a new visualisation based off the feedback we had received. Below is the refined desgin:



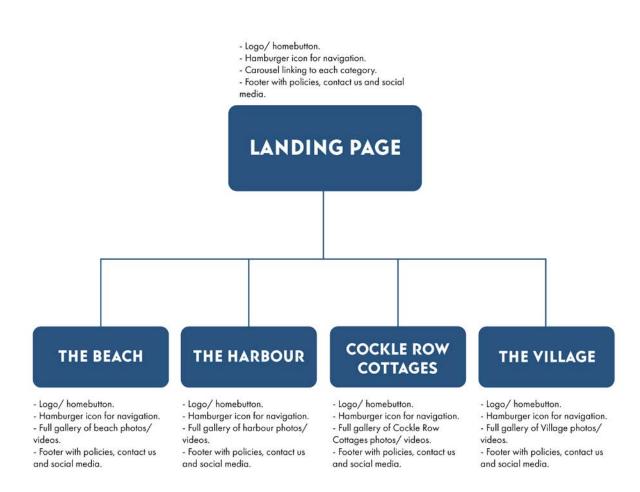


PRE-PRODUCTION

After the pitch I got to work on creating a site map for better preparation of the creation of the archive. Using the feeback I split the site into 5 pages:

- Landing Page.
- Cockle Row Cottages.
- The Harbour.
- The Village.
- The Beach.

Below is a visualation of the site map created in Adobe Photoshop:



PRE-PRODUCTION

Before we started development of the archive, Liz had send through a link to some images she though would be suitable for the website. But the team and I came to a decision that the photos weren't of great quality for our website and weren't suitable for the selected categories. Some of the photos also included children which we couldn't use without official written consent from a parent/ guardian as it goes against GDPR.

After this I suggested the idea that I go to Groomsport personally and take photos and videos of the surrounding areas connected to the chosen categories to bulk up the archive content and to have consistent high quality content for each page.

To fufill this goal, I needed to book the required equipment from the University and complete a risk assessment before commencing the production to ensure all members and equipment are safe.



EQUIPMENT

When discussing the equipment we would need we first decided what content we wanted to create for the site. Below is the list of required content:

- High quality photos relating to each category.
- High quality videos relating to each category and for archive banner.
- 360° photos for each category to emerse user into the village.

To fulfill these goals the following equipment was required:



CANON EOS 750D DSLR CAMERA



RICOH THETA V 360 DEGREE SPHERICAL CAMERA



INSTA 360 X3 ACTION CAM KIT



CALUMET
PHOTOGRAPHY TRIPOD
WITH BALL HEAD



UGREEN SD CARD READER

RISK ASSESSMENT

In order to book this equipment I needed to create a risk assessment form to ensure that the equipment and crew would be safe during production.

On the 18th of November I travelled to groomsport to conduct this risk assessment and survey the surrounding area to recognise and identify any potential hazards:

School of Media, Film and Journalism coleraineequipment@ulster.ac.uk



Opening Hours Monday to Friday 9:00am to 12:30pm

Location	Risk	Assessment Form	1
----------	------	------------------------	---

Equipment Coll	ection Roon	n i045 off the	e Atrium F	aculty of Arts
building				

Student(s) Thomas Wilson Ryan Redmond Jack Marshall	Student Number(s) B00809449 B00786723 B00805870
Course and Tutor: Interactive Media, Adrian Hickey	Production Title: Groomsport Digital Archive
Data Calladian	Detectors to the Times
Date of collection: / /	Date of return: / / Time:
Equipment: List all equipment required to be taken on this shoot:	
Canon EOS 750D DSLR Camera	
Calumet Photography Tripod with Ball Head	
Card Reader	
RICOH THETA V 360° Camera Kit (Camera,Mic+Tripod)	
Insta 360 X3 Action Cam Kit	

Storage: Describe how equipment will be securely stored, especially overnight: Secured safely in dry cupboard space.

Location:	
Has a full recce been carried out? YES /NO (circle) If NO, please give reasons:	
Location contact:	
Location address: Groomsport Village	
Location phone no:	
POLICE – contact the nearest police station to alert them if filming in public or	Please record here details of the logging of filming with local police
re-enacting crimes or any event that could trigger public concern	Date and time of logging:
	Officer alerted:
	Police Station:
Nearest Hospital: Bangor Hospital	Phone no.:

	Groomsport village/ beach. 3 students.
of the location and	
environment, for example -	
Coleraine Showgrounds,	
with 2,000 fans: Coleraine	
FC vs Cliftonville FC	
or	
Students' Union, with 100	
students.	
Describe in detail what and	Gathering images/ footage of village and beach for digital archive.
who you will be recording,	
for example -	
football match from stands,	
or	
vox pop interviews on	
alcohol abuse.	

Please turn over

RISK ASSESSMENT

School of Media, Film and Journalism Location Risk Assessment Form 2

Likely/very likely	M medium	H high	H high
Quite Possible	L low	M medium	H high
Not likely/possible	L low	L low	M med
	Trivial	Significant	Severe

Hazard	Anticipated	l hazard		Initia Risk		Precautions you will apply to control the hazard Res		Residual	esidual Risk		
			L	М	н				L	М	н
Transport / Travel /	Equipment could be	damaged.		X		Ensur	e all equipment is safely secured w	hen being transported.	х		T
Weather / Temperature:	Could weather/ rain	can affect		х		Ensu	re crew wear appropriate attire and	weather forecast is checked	i. X		
Terrain:	Uneven surfaces can b	e tripping hazard.		Х		Ensur	e all routes are safely accessed and	necessary.	х		
Working at heights:	N/A all locations at gro	und level.	х			N/A a	Il locations at ground level		x		T
Working in /	Crew or equipment cou	dd aat mat				Can a	ll members of the cast & crew swi	im?		T	+
near water:	Crew or equipment cou	nu get wet.	X			Ensur	e production takes place at low tide	ķ	Х		
Working alone:	N/A 3 people will be p	resent.	X			N/A	people will be present.		х	9	T
Glass / Sharp Objects:	Crew could be injured.	i i		X		Ensu	re all locations are safe and clear of	hazardous objects.	Х		T
Fire:	Low risk as production	is outdoors.	Х			Ensu	re no equipment is visibly faulty (ba	atteries etc.)	Х		Т
Wildlife / Pets:	Dog walkers could interfer	re with production	Π	Х		Ensu	re location is clear before continuin	ıg.	Х		T
Children / Public:	Public could interfere v	vith production		X		Ensu	re location is clear before continuin	g.	Х		T
Falling Objects:	Equipment could fall of	on crew.		х		Ensu	re equipment is safely setup and sec	cured.	Х		Т
Theft / Violence:	Equipment could be sto	olen.		Х		Ensu	re equipment is always in sight and	accounted for.	Х		T
Cables / Electricity:	Crew/ public could trip	on cables.	Х			Ensure there are no exposed wires. (unlikely as wireless equipment)) X		T	
Equipment / Lighting:	Equipment could fall o	n crew/ public.		Х		Ensure equipment is safely setup and secured.		х		T	
Ladders / Steps	Crew could fall down s	teps.		х		Ensure all routes are safe and crew isn't carrying too much.		Х	8	T	
Use of (imitation) weapons	N/A no props being use	ed.	Х			N/A	no props being used.		Х		
Other: specify											T
	ou will need permissio						udes railway or bus stations, Nati				_
Name		Position held (e	.g. Sta	ition 1	Maste	er)	Company	Reference num	ber (if given)	
*7 '11 1			1.	e-1			1 (1 646 E D.)				
							der the age of 16. For Rele				
Name: Thomas Wil		пост наза сору	or th	13 40	cum	ciit. It i	Contact No. (mobile) 0780886385		as possible	•	
Name: Ryan Redm							Contact No. (mobile) 0748737240				
Name: Jack Marsha	111						Contact No. (mobile) 0752223290)2			
Name:					Contact No. (mobile)						
Name:					Contact No. (mobile)						
Declarations											
I/we have been t	rained by the Schoo	ol of Media Film	and	Jour	nalis	sm in lo	cation safety risk assessment	and take responsibility	for imple	ment	ing
safety precaution	ns on this project, a	s described in tl	his fo	rm, v	which	h is to t	he best of my knowledge, accu	ırate. If the safety risk			
		end recording a	ictivi	ty an	a see	k instr	uction from a trained member	r of school staff			
Signed (students))						Date: 27/11/23				

T (MILE) WELL THE DIME	Conmercial (Micone) 07022202302
Name:	Contact No. (mobile)
Name:	Contact No. (mobile)
Declarations	
I/we have been trained by the School of Media Film and Journalism in lo	ocation safety risk assessment and take responsibility for implementing
safety precautions on this project, as described in this form, which is to t	he best of my knowledge, accurate. If the safety risks are found to be
higher than expected, I/we will suspend recording activity and seek instr	uction from a trained member of school staff'
Signed (students)	Date: 27/11/23
T.W	
J.M	
R.R	
I hereby state that I have examined the information in this form and agr	ee to this student to taking the specified equipment on this project
Signed (Academic Staff)	Date: 27/11/23
Sohn Haly	
(Only low to medium risk is acceptable)	

School of Media, Film and Journalism	Location Risk Assessment Form	3
Review date (if applicable)		

RISK ASSESSMENT

School of Media, Film and Journalism Location Risk Assessment Form 2

L	_

Likely/very likely	M medium	H high	H high
Quite Possible	L low	M medium	H high
Not likely/possible	L low	L low	M med
	Trivial	Significant	Severe

Hazard	Anticipated hazard		Initial Risk		Preca	Precautions you will apply to control the hazard R			Residual	Residual Risk		
			L	M	н					L	М	н
Transport / Travel /	Equipment could be damaged.			X		Ensu	e all equipment is s	safely secured when bein	ng transported.	х		T
Weather / Temperature:	Could weather/ rain can affect			х		Ensu	re crew wear appro	priate attire and weather	forecast is checked	1. X		
Terrain:	Uneven surfaces can be tripping hazard.			Х		Ensu	e all routes are safe	ely accessed and necessa	ry.	Х		
Working at heights:	N/A all locations at ground level.		х			N/A	all locations at ground level			2		
Working in /	Crew or equipment could get wet.				T	Can a	ll members of the	cast & crew swim?			7	\top
near water:	Crew or equipment cou	id get wet.	X	-		Ensu	e production takes	place at low tide.		х		
Working alone:	N/A 3 people will be present.		X]		N/A	N/A 3 people will be present.			Х		
Glass / Sharp Objects:	Crew could be injured.			х		Ensu	nsure all locations are safe and clear of hazardous objects.			Х		
Fire:	Low risk as production is outdoors.		х			Ensu	sure no equipment is visibly faulty (batteries etc.)			Х		
Wildlife / Pets:	Dog walkers could interfere with production			Х		Enst	nsure location is clear before continuing.			Х		
Children / Public:	Public could interfere with production			х		Ensu	sure location is clear before continuing.		Х	\$		
Falling Objects:	Equipment could fall on crew.			х		Ensu	Ensure equipment is safely setup and secured.			Х	1	
Theft / Violence:	Equipment could be stolen.		1	X		Ensu	Ensure equipment is always in sight and accounted for.			Х		\top
Cables / Electricity:	Crew/ public could trip on cables.		Х			Ensure there are no exposed wires. (unlikely as wireless equipment)) X		\top	
Equipment / Lighting:	Equipment could fall on crew/ public.			х		Ensure equipment is safely setup and secured.			Х			
Ladders / Steps	Crew could fall down steps.		İ	х		Ensure all routes are safe and crew isn't carrying too much.			Х	8	T	
Use of (imitation) weapons	N/A no props being used.		Х			N/A no props being used.			Х	1		
Other: specify											T	1
Permissions: Y	ou will need permissio	n to record on pi	rivate	prope	erty. I	This inc	udes railway or b	us stations, National T	rust, churches, gra	veyards, et	 c.	
Name		Position held (e	l (e.g. Station Master)			er)	Company		Reference numl)		
You will need	written nermissi	on if you inter	ıd to	film	anv	one III	der the age of	16. For Release Fo	rms sneak to s	vour tuto	r	
								it we have as many i				
	Name: Thomas Wilson					Contact No. (mobile) 07808863859						
Name: Ryan Redmond						Contact No. (mobile) 07487372404						
Name: Jack Marshall								pile) 07522232902				
Name:							Contact No. (mobile)					
Name:							Contact No. (mol	nie)				
Declarations		1 63.5 11 70										
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higher than expected, I/we will suspend recording activity and seek inst						k instr		ained member of sci	1001 STAIL			
Signed (students) T.W							Date: 27/11/23					
I.W												

Name: Jack Marshall	Contact No. (mobile) 07522232902						
Name:	Contact No. (mobile)						
Name:	Contact No. (mobile)						
Declarations							
I/we have been trained by the School of Media Film and Journalism in lo	cation safety risk assessment and take responsibility for implementing						
safety precautions on this project, as described in this form, which is to the best of my knowledge, accurate. If the safety risks are found to be							
higher than expected, I/we will suspend recording activity and seek instruction from a trained member of school staff'							
Signed (students)	Date: 27/11/23						
T.W							
J.M							
R.R							
I hereby state that I have examined the information in this form and agree to this student to taking the specified equipment on this project							
Signed (Academic Staff)	Date: 27/11/23						
Shrer Haley							
(Only low to medium risk is acceptable)							
·							

School of Media, Film and Journalism	Location Risk Assessment Form	3
Review date (if applicable)		



PRODUCTION

After the equipment was booked and collected, the team and I planned to visit Groomsport on Friday the 1st of December to gather any assets we needed for the digital archive.

Below is the list of crew, duties and equipment required:

TOM:

Duties: Photography, Videography.

Equipment: Canon EOS 750D DSLR Camera, Calumet Photography Tripod with Ball Head, UGREEN SD Card Reader.

JACK:

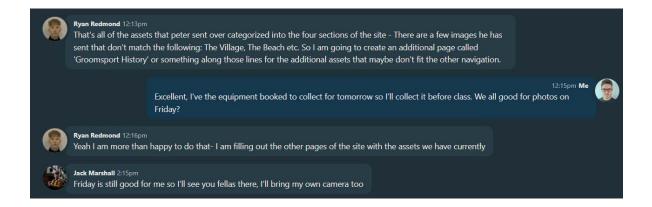
Duties: 360° Photography.

Equipment: RICOH THETA V 360 Degree Spherical Camera, Insta 360 X3 Action Cam Kit.

RYAN:

Duties: Creative input on 360° Photography

Equipment: N/A



PRODUCTION

Upon arrival to Groomsport, I immediately started working on gathering photographic assets using the DSLR. Thankfully the weather was excellent and there were low wind levels so the water around the village and harbour was very reflective, providing excellent photo opportunities

I wanted to capture images of the landmarks throughout Groomsport to be used as the main category images on the archive itself, ensuring high quality resolution. Whilst gathering these images I also took photos at any opportunity I had to provide the client with a wide selection of images for them to choose what to include in the finished website.

As well as photos, I also captured plenty of footage using the DSLR and tripod, recording 45 second clips of areas around the village, beach and harbour to include in the banner of the homepage.

While working, I noticed a group of people racing remote control sailboats outside the harbour. With their permission I captured excellent footage/ photos to include in the archive.







After a long day of gathering assets I exported all footage from the camera totalling in 135 assets overall and filtered through all footage/photos I had taken, deleting any that were blurry/low quality and editing them to make them more visually appealing/professional.

With my selected photos, I organised them into 4 folders, Cockle Row Cottages, The Harbour, The Village, and The Beach as to make it easier when imbedding them into the archive.

These were the photos I had chosen that were suitable for the archive

COCKLE ROW COTTAGES:



"Cockle Row across the bay 1"



"Cockle Row across the bay 2"



"Cockle Row 1"



"Cockle Row 2"

COCKLE ROW COTTAGES:



"Cockle Row 3"



"Cockle Row sign 2"



"Cockle Row sign 1"



"Shore at Cockle Row"



"Harbour view 1"



"Harbour view 3"



"Harbour 1"



"Harbour view 2"



"Harbour view 4"



"Harbour 2"



"Harbour 3"



"Cormorant at marker 1"



"Diving Cormorant"



"Boat Club flag mast"



"Cormorant at marker 2"



"End of the pier"



"Dog at slipway 1"



"Harbour & Cockle Row 1"



"Harbour at dusk"



"Dog at slipway 2"



"Harbour & Cockle Row 2"



"Harbour bay"



"Harbour slipway"



"RC Boat Club 2"



"Up-turned rowboat"



"RC Boat Club 1"



"Rowboats at pier"



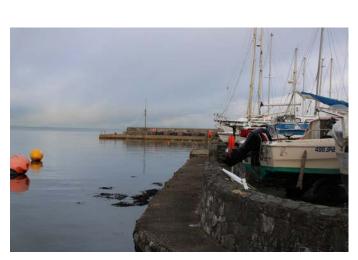
"Seawall at slipway"



"North Down Council plaque"



"Doodle Yacht"



"Sealine at harbour"



"Seagull atop flag mast"



"Beach shorline 1"



"Beach shorline 3"



"Oyster Catcher on rock 1"



"Beach shorline 2"



"Beach shorline 4"



"Oyster Catcher on rock 2"



"Bay view 1"



"Rocky shore 1"



"Seabirds at shore 1"



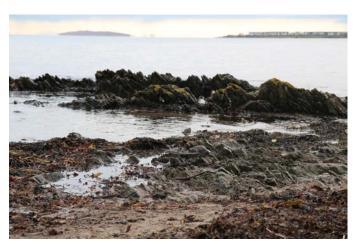
"Bay view 2"



"Rocky shore 2"



"Seabirds at shore 2"



"Seabirds at shore 3"



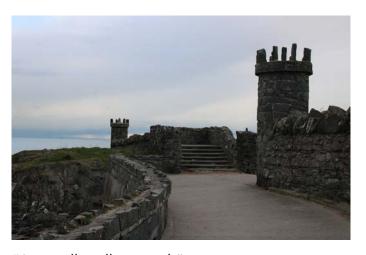
"Seawall 2"



"Shore at seawall 1"



"Seawall 1"



"Seawall walking path"



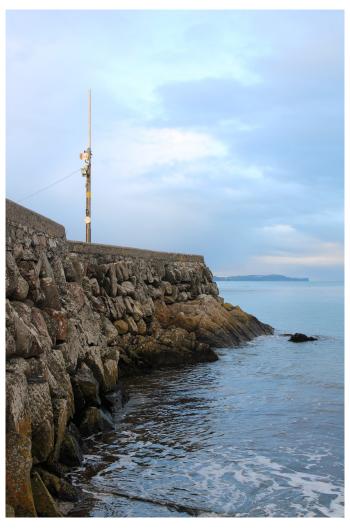
"Shore at seawall 2"



"Shore at seawall 3"



"Shoreline at Cockle Row"



"Seawall at slipway"

THE VILLAGE:



"Church across the bay"



"Ship Sculpture"



"Groomsport at dusk"



"Shells in The Village Boat"



"Smugglers Cove"



"The Village Boat"

PHOTOGRAPHY

THE VILLAGE:



"Thomas Ronald Irvine Monument 1"

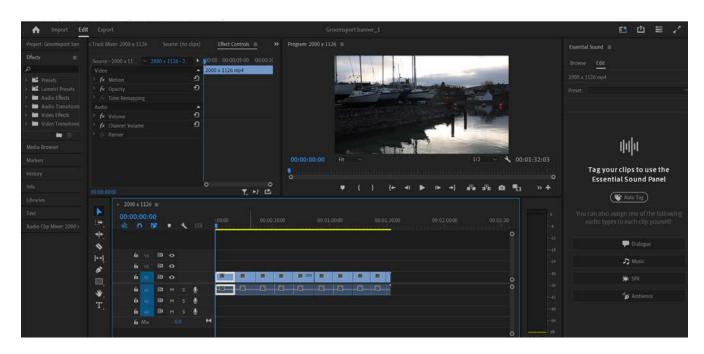


"Thomas Ronald Irvine Monument 2"

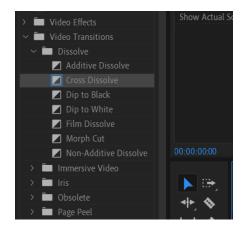


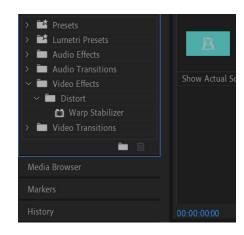
VIDEOGRAPHY

To make the banner video for the archive homepage, I imported all footage I deemed appropriate into Adobe Premiere Pro. In total I selected seven clips and cut them down to roughly 10 seconds each.



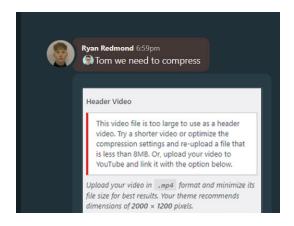
I cut the first clip of the sequence into two parts, placing the second part at the start of the sequence and the 1st part at the end in order to make a seamless transition for when the video loops on the website. I then proceeded to remove all sound from the clips as it was not necessary for the banner and to also free up space on the file. To create a seamless transition between clips I inserted the "Cross Dissolve" transition in between each clip. Finally I added "Warp Stabilizer" To all clips with shaky camera movements in order to create a seamless and steady camera motion.





VIDEOGRAPHY

After ensuring the video was of high enough quality I exported it as an .MP4 file at 1920 x 1080p resolution and sent it to Ryan to be uploaded to the archive. Unfortunately he informed me that the file size was too large and needed to be maximum 8mb and recommended resolution 2000 x 1200.



In order to meet the requirements of 8mb, I cut the whole video down to one clip lasting 15 seconds. But unfortunately it is impossible for a clip with the resolution of 2000×1200 to be less than 8mb, so I had to reduce the resolution to 1000×600 p to fit the same frame at half the resolution, but again the file size was still too large at 22mb and did not work.



Fortunately, Ryan found a work around to allow larger size videos to be imported into the banner. but the resolution still needed adjusting as it left a blank space between the video and the header and we wanted this to be seemless.

VIDEOGRAPHY



To fix this, I exported the original video as $2000 \times 1200p$ but this left a black border at the top and bottom of the video, but was fixed when I set it to $2000 \times 1126p$. Thankfully Ryan was able to import the $2000 \times 1126p$ file which fit seemlessly in the banner space.





PRESENTATION

Once all content was added to the archive and the design was complete, we had a teams meeting with Peter on the seventh of December to present our version of the finished digital archive and receive feedback on anything he might want changed.

Overall he was very impressed with the work we had produced and only had a few suggestions for us to look into:

- Add a clearer description to images in each category including credit to photographer.
- Have the videos in each section be imbedded in the site itself rather than a hyperlink to the You-Tube upload.
- Edit social media links in footer.

I took on the responsibility of editing the videos for each category, ensuring that Peter's demands were met.

In order to meet Peter's expectations with the category videos, I deleted the original video format on the archive and re-added the video using the YouTube embedded link function. This allows for the video to be played within the archive without having to manually import the video file itself

BATHTIME

vin remembers seawater baths in front of the fire during her early years on the Hill during the 2nd world war.	
■ YouTube URL	
Paste a link to the content you want to display on your site.	
https://www.youtube.com/watch?v=be9rHVjCfT0	Embed
Learn more about embeds €	

I repeated this process for each video in the archive as well as adding the title and a brief description above each video.

UPDATED ARCHIVE

BEFORE:



THE BEACH

Colombia de descina. The first, marks, one, breich e neckson, a James By recor. This is an instructive teach min facilities for persist
off-disabilities as one the black in cases the sea. Through the gap in the seal that higher feverew blacked that continues that is conveniently but in SEE for
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board of potent Percensil-Assessed in August 1806 which led to the Right of may chicken from the beach to the Right of may chicken from the beach to the pap in the well that the Administry obliged Percensil-Assessed to make in Testimary 1857. Discompany I focus to seem in the too cityl of the image.

well but by elicities Pectavas-Caravella to Auglost 1956 Annh held to the Right-of-way Separa. The concrete platmans, which was constructed them harboor, along James Big and part of Clave Big in the 1970; created a wide beaught through the wall. Some of the simps to and from the much narrown passage provised by Process— Aurowskin 1955 on with the same. The Give Big development (5000 onwich) can be seen in the Seldground.

A view of James Bay beach and the wall boilt by Robert Parishvik-Monesti in August 1956 which had to the Right of way display. A Right of steps can be seen from the beach to the pair in the wall that the Admiratly obligated Parcoyal Maxwell to make in

THE PAST AND THE PRESENT



DISCOVER THE BEACH



EXPERIENCE THE STORY



AFTER:



THE BEACH

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A view of James Bay beach and the wall built by Robert Penceuel-Maxwell in August 1856 which led to the Right-of-way sliquid. A Right of shape can be seen from the beach to the gap in the wall that the Administry obliged Penceus-Maxwell to make in Robours VISTA. A view of James Tay beach and the wall built by Robert Percens Manuellin Augus 1856 which led us the Right-of-way disput of else Promite can be seen using the Right of else Promite beach to the gap in the wall that the Admiratry obliged Percent-Manuel to make an Pishnary 1827, Goodmaport House

A view of part of James Big basch and the wat to thirty discharged in August 1550 winds had to the Signer drivery displace. The control Sames is August 1550 winds had to the Signer drivery displace. The controls pathway, which was constructed from the factors, along James Big and part of Cole Righ in the 1920; created a viole passage through the wall. Some of the sides to and from the much remove passage provided by referend-Marentin in 1557 can will be seen. The Cover of the Sign Signer Signer Cole Sign Signer Sig

THE PAST AND THE PRESENT



DISCOVER THE BEACH



BATHTIME

Maureet invininementitiers seemater baths in front of the fire during her early years on the Hill during the 2nd wood ear





GROOMSPORT ARCHIVE



DISCOVER OUR SOCIALS

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HETTIMO III WPZOOM



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COCKLE ROW COTTAGES

Cooks the Cittages as the close followings in the village. Probably during from the IRI came, they are a print if therement contages that sees found to be inclined from the probably and an extended of the contages in the village were developed as a part of the redevelopment of Cooksepor's the IRIS of Cookse from was bester from exemption, when the few District them, the Presiphents Membras, and this ofter, Subserver, about in ord of the development and a second to succeed them contages from the second of the second of the contages and the village of the second of the se





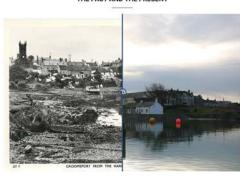


This detail from a Tuck postsord shows Carcials River Callings and, before them Climinesport Bingoir the second-halon School which consisted from 1665 until 1662. When a new Primary School case on Springered Carcial Section Callings the Resolutions Charles Water Nelson Hell.



The Warner Nations Hall on the left of the image, has been the offensh half of Conomiscot Presbytelan Church since 1062. At the neary of the present publish, and to even the vector-jouish years for mental commissions are not have been as the conomiscot for the

THE PAST AND THE PRESENT



DISCOVER COCKLE ROW



SAVING COCKLE ROW

Macreen and David Irwin remember the day in the late 1950s when (salidozors turned up at Cockie Row. Find out how the cottages were see

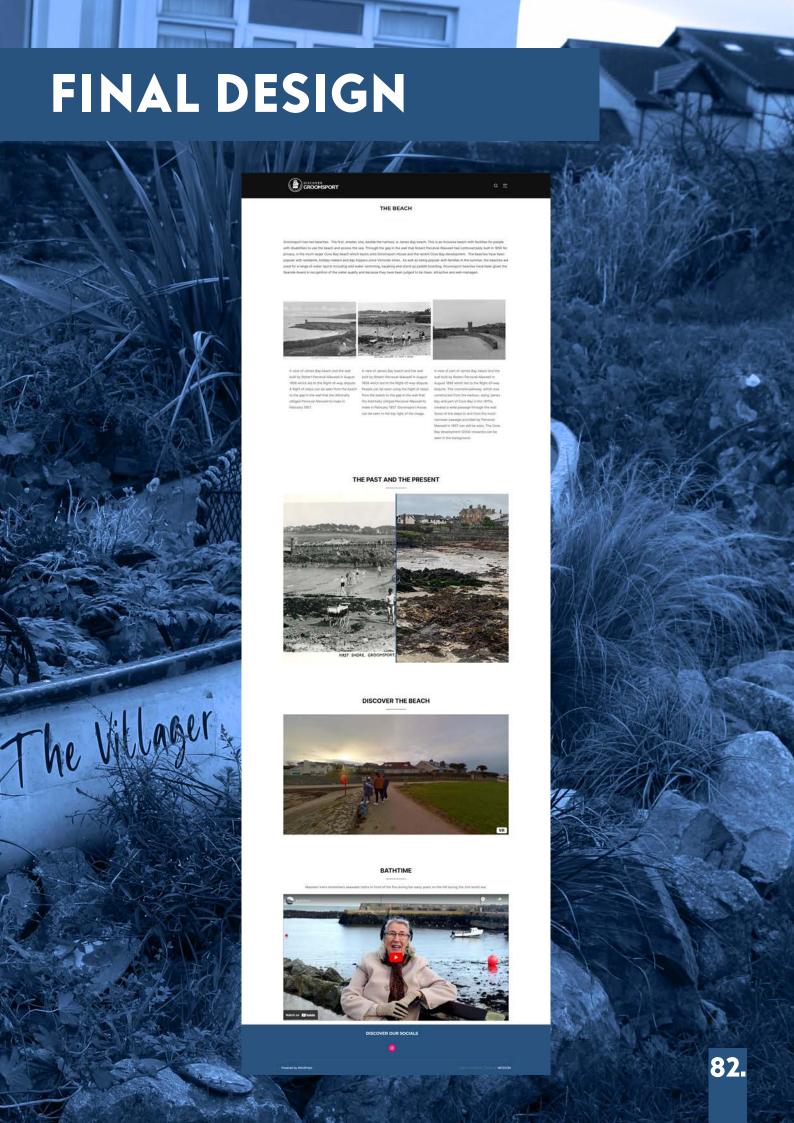


DISCOVER OUR SOCIALS

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THE VILLAGE

The village of Occurance sea first inspeed by Thumas Resen in 1925, intering a number of houses near the forbors. Several imposted building were that in the 15th century. The consens the element without the 15th century is the 15th century. The 15th century is the 15th century is the 15th century, the Cove Bay diversipporar added about 15th boxes and the







DI James Hamilton commissioned Traction. Gaven to map the looks for had acquired to 1904. The map amost that Goodman's east soing used as a good 400 years ago. It shows beats in the hardson and a fundar of houses in the village.

The gubble house, on the left, time side of Macroell Hart, to a single storage subling. If were residenced by a few distings to 1900s, it is three-flow sharp that time photograph area below in 1905, the the till Andrews Collection II is shared as 19020.

The First National School was fulfill berneft the Precrystrian Chance in 1885. When is was remixed by the Security Facilities in 1895 to war conventing that is destinged. The facilities area destinated to the 1875 when the struct way settled on the 1875 when the struct way settled. The artist gastrest of this School muse than the emorphism of the minimum and health one of this six.







The First Naccoul Bichool was half served for Fractyream Church in 1988. When I 1989 are replaced by the Second Facilities of the 1993 it was convented into all destination from 1993 it was convented into all destination from the 1993 was sentenced. The Second Facilities of the 1993 was sentenced in 1993 and the School Facilities from the removal from mother with sevent to 40 feet for the 1993 sentence.

Devil finitesign Maximett developed this carpian site in the grounds of Groomopor House. The Case Bay development, which commonced in 2000, replaced the carear see. When the second debloral School (1888 to 1963) was replaced by the Primary School on Springers Date the soliding become time Pricesphares Church hall and was named after the Bey Water Sellion, Atthough it has been systemated several breet. The company accelopance school bodding is all time







Crowingom House was suit in 1946 by Jan Warng Maxwell for the nephew and next storage of the 1950 person of

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The Lodge seas built in 1805, appoints the Parties Drucch, to accommission the first sector of discerport, After the village in 1805, for Lodge was the former of Mrs. Section Perceivant Mannet first existing the Bobart Perceivant Mannet International After Sea International Section (Inc.).





When Robert Perional-Manyel fault the Maneel rise in 18th, it was recorded as many a Similar Stoop. The Maneel Paul has been the Inner of Diversipport Maneels Lodge crisis 19th. After the deaths of the Maneel Perional Maneels, which were the thickness (Perional Maneels, which were the thickness of the India, in the 1920s, it was grided to mis Paulic Charlet. The perioning place to mis Paulic Charlet. The perioning shows the original fael to extent a running of

The Freebyterian Church was Bulk or the control of the artised in ISAS. The Clock lawer was added about 20 years later and file church was astrophed to the rear in the 1870s.

THE PAST AND THE PRESENT



DISCOVER THE VILLAGE



ESCAPING THE PRAM

Manager brain who are the first property of the on the tall. The way divides and reducing your in the wide WARA



MEMORIES OF MAIN STREET

David and Maureen invincecall the people and places that made Groomsport special when they first arrived in 1866.

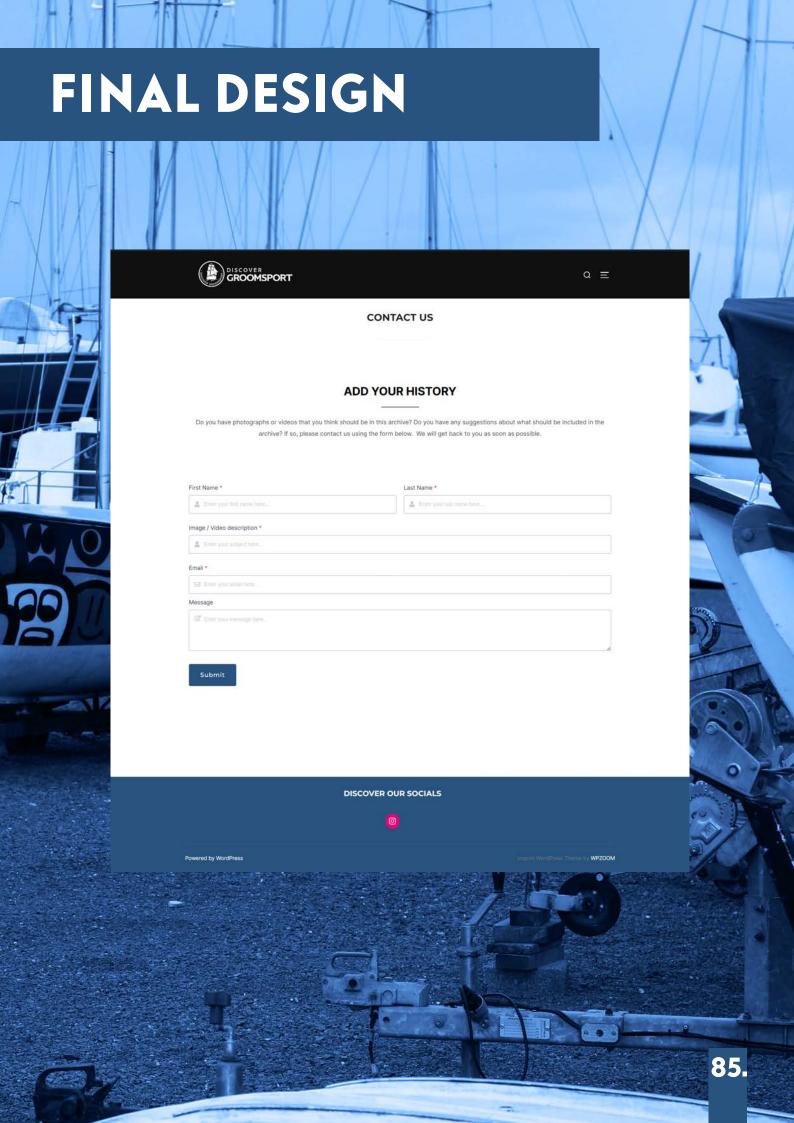


MEMORIES OF THE MANSE

David and Mayoren Irwin remember the Manse that was their Groomsport home from 1966-1991. They recall good times- and a big bonfor



DISCOVER OUR SOCIALS



FEEDBACK

"THE SITE IS LOOKING VERY GOOD NOW - GREAT JOB!"

- LIZ BARRON

PARTNER OF DISCOVER GROOMSPORT

"GREAT JOB AND THANK YOU"

- AMANDA MCWHINNEY

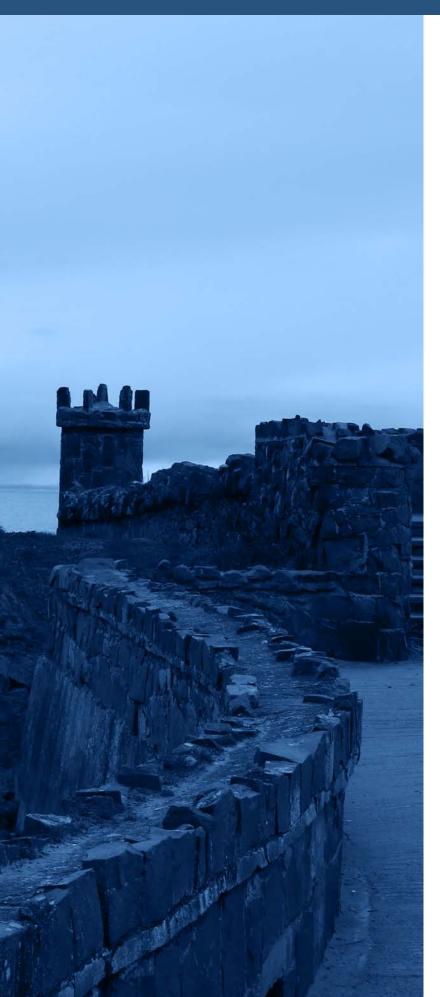
WEB DEVELOPER FOR DISCOVER GROOMSPORT

"THE BOYS HAVE DONE A GOOD JOB"

- AUDREY THOMAS

PARTNER OF DISCOVER GROOMSPORT

PROJECT SOCIAL



Project social is an ongoing programme that works in collaboration with students to dentify their individual role and responsibilities as part of the design team and work on the client's final chosen design.

Under the supervision of Senior Lecturer, Adrian Hickey, and Community Engagement Manager, Claire Mulrone, Interactive Media students complete compulsory interactive media projects with Science Shop community partners.

All work we have done for Discover Groomsport will be displayed on Project Social, including our research, brief, pitch, production logs and final web design.



project-social.co.uk



project-social.co.uk

CLOCKIFY

During the entire project, the team and I utilised 'Clockify' as our project management tool, using it to track individual time spent on each project segment. This approach proved more effective than a traditional 'Project Management' sheet, enabling us to precisely record our time contributions per project section. This method provided valuable insights into each team member's contributions and their specific roles within the project.



REFLECTIONS

COMMUNICATION

For communication purposes, I found Basecamp to be an exceptional platform for our project. It facilitated task assignment and efficient communication within a well-structured program. However, managing communication with partners proved difficult at times due to the need to track emails and requests from various clients. Fortunately, Ryan adeptly managed this aspect, ensuring smooth handling of these communications

DESIGN PROCESS

The design phase presented its challenges, particularly in aligning with the client's expectations during the initial pitch and envisioning the ultimate goal. However, as the plan evolved, it gradually became more defined and focused. I believe creating my own assets for the website was a great decision as it added a higher level of professionalism to the design such as high-quality photographs and a custom-made video banner. The clients were notably impressed by these personalised elements.



CONCLUSION

In conclusion, I believe that the final result of this project turned out way better than we originally anticipated.

The entire team pulled together and utilised our skillsets throughout the development of the website and with the guidance from both of our lecturers, Adrian, and Claire, we were able to overcome the obstacles that presented themselves.

Without the help of the team and lecturers, this project would not have been possible and for that I have the upmost gratitude.

I really enjoyed this project towards the end when everything started to piece together into a professional standard piece of work, and I'm extremely pleased that the clients are happy with the product and service that we have provided.



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